



ADUR & WORTHING  
COUNCILS

Identity Guide 2017



CREATING SUSTAINABLE  
SOLUTIONS FOR THE  
BENEFIT OF OUR PLACES.

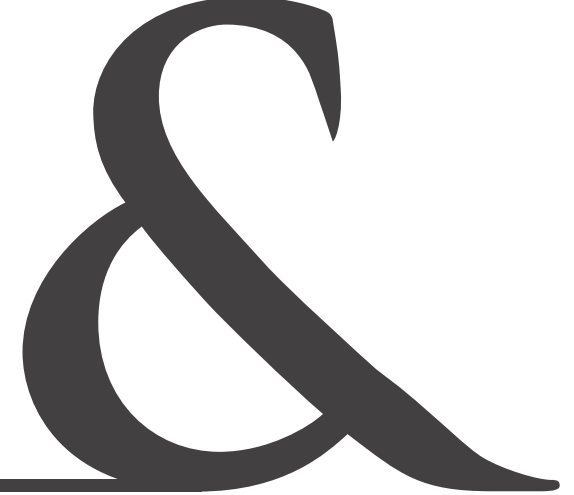


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# WELCOME TO OUR BRAND GUIDELINES.



**Mike Gilson**  
Head of Communications,  
Adur & Worthing Councils

Dear Colleague,

**This document outlines how the new visual identity for Adur&Worthing Councils' should be used.**

And by used we mean on everything that the Councils' produce, from letterheads, to posters to signage.

We've changed our branding to reflect the maturing nature of the administration of the two councils in the tenth anniversary year of our coming together. We believe the visual identity, in its classic simplicity, reflects assurance and partnership.

Now we need to embed consistency and quality in the application of the brand across everything that we do.

So, why is our brand important? It's important to us because it sets an expectation for how our residents and partners will perceive the Councils. If our

printed materials, digital communications, stationery and signage look consistent and professional, then people will perceive us in that way.

Clear use promotes accountability - if all our services are clearly branded then our residents will know what we are providing for them and how their money is being spent. The guidelines support the effective marketing of our services and assets.

Consistent use of this visual identity isn't about everything looking exactly the same, and it certainly isn't a bar to creativity. As you can see from some of the examples in this document, there is plenty of scope for creative campaigns and materials to be produced within the guidelines.

This is a complex organisation and different services have different needs. We hope that this has been reflected in these guidelines. As such, we expect everyone in

the organisation to adhere to these in any designed work that they commission. Obviously the new branding will only be introduced when it is appropriate and does not incur additional cost, in other words when we are replacing, renewing or when our existing products reach the end of their shelf life

A brand isn't just about the new identity – it's a whole look and feel that should reflect the values of an organisation. This is about the kind of organisation we are and that we want to be: professional, forward-looking, creative, and unified. The Adur&Worthing Councils brand should be owned by the whole organisation.

Please ask us if you have any questions or further suggestions.



# SECTION ONE

## Our brand and how to use it effectively

- Logos and branding variants
- Colour palette
- Graphical language
- Typography
- Example literature



# ADUR & WORTHING

## COUNCILS

This is the master identity. It represents the branding for work we undertake as a joint administration. If you are working with either the district or borough separately the appropriate individual identities should be used.



# OUR IDENTITY. THE LOGOS.

When many people think of 'brands', they simply think of a logo. However, we are designing the Adur & Worthing Councils' visual identity to be much more than that.

Our visual identity is composed of our logos, our text (what we say and how we say it) and the images that we use to tell our stories. This section of your branding guide sets out some basic principles for each of these key areas.

The logo works in three ways; jointly for **Adur & Worthing Councils** and separately for both **Adur District Council** and **Worthing Borough Council**.

The Pin is the core graphical element that contains the combined or individual council(s) logotype (A&W, WBC, ADC).

## COMPOSITION

The three logos are composed in the same way from three elements:

- ❶ The Pin Device containing the logotype
- ❷ The Locator Text
- ❸ The Descriptor



## VARIATIONS



# THE LOGOS. ORIENTATION.

For normal usage, each logo variation is available in three main orientations.

- 1 Master Logo - Pin is centralised Should be used wherever possible.

On occasions when the Master logo won't fit into a design, the Left Pin or Right Pin versions can be used:

- 2 Pin is Left aligned
- 3 Pin is Right aligned

For exceptional circumstances, a vertical logo might be needed for more impact, for vertical signage for example. These are not to be used in normal applications and should be approved by the comms team before using.

- 4 Vertical Pin - Top
- 5 Vertical Pin - Bottom

<p>1</p>  <p>ADUR &amp; WORTHING COUNCILS</p>	 <p>ADUR DISTRICT COUNCIL</p>	 <p>WORTHING BOROUGH COUNCIL</p>
<p>2</p>  <p>ADUR &amp; WORTHING COUNCILS</p>	 <p>ADUR DISTRICT COUNCIL</p>	 <p>WORTHING BOROUGH COUNCIL</p>
<p>3</p> <p>ADUR &amp; WORTHING COUNCILS</p> 	<p>ADUR DISTRICT COUNCIL</p> 	<p>WORTHING BOROUGH COUNCIL</p> 
<p>4</p>  <p>ADUR &amp; WORTHING COUNCILS</p> <p>ADUR &amp; WORTHING COUNCILS</p> 	 <p>ADUR DISTRICT COUNCIL</p> <p>ADUR DISTRICT COUNCIL</p> 	 <p>WORTHING BOROUGH COUNCIL</p> <p>WORTHING BOROUGH COUNCIL</p> 
<p>5</p>		



# THE LOGOS. USAGE.

Logo clearance zones should be adhered to to ensure it has enough space without being encroached by other text or graphical elements.

The minimum amount of space required is equal to the cap height of Locator Text Ampersand '&'.  
The minimum amount of space required is equal to the cap height of Locator Text Ampersand '&'.

## CLEARANCE



## SIZE

To ensure the logo's reproduction is optimum, the minimum size for the Master Logo should be 40mm wide.



# THE LOGOS. USAGE.

The combined councils logo has a pin that is larger than the two individual council pins to represent a 'master' pin that combines the two councils.

In the rare likelihood that all logos are to be used together on the same document, the A&WC, ADC and WBC logos should be used at the **same scale**.

Under no circumstances should the logo be squashed or squished. It is important to keep the logos' proportions and integrity.

PLEASE ASK THE COMMUNICATIONS DEPARTMENT IF YOU HAVE ANY QUESTIONS.

## CONSTRUCTION



## SCALE



## DO NOT





# OUR COLOURS.

All logos are available in positive and negative and should be used with a high contrast background.

The logos within our visual identity are either black or white, depending on the background colour they'll be used on.

The Adur & Worthing blue is instantly recognisable in the District and Borough. It has been used by the councils since 2008/9 and can be seen everything from our waste management vehicles to our website.

There are times when we need to use some other colours to help designed documents or digital assets really come to life.

We have six secondary colours that we can use. These work well together, or individually, alongside the main colour palette. These should only be used with consideration, if in doubt please contact the comms team.

## CONTRAST

Positive



ADUR & WORTHING  
COUNCILS

Negative



ADUR & WORTHING  
COUNCILS

Negative

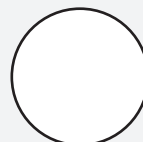


ADUR & WORTHING  
COUNCILS

## PRIMARY COLOURS



**BLACK**  
R0 G0 B0  
C0 M0 Y0 K100  
#000000



**WHITE**  
R255 G255 B255  
C0 M0 Y0 K0  
#FFFFFF



**ADUR & WORTHING BLUE**  
R0 G165 B250  
C100 M34 Y0 K3  
#066AB1  
Pantone 3005

## SECONDARY COLOURS



**CHARCOAL**  
R67 G66 B65  
C10 M10 Y10 K85  
#434240



**GRAPE**  
R150 G54 B135  
C50 M90 Y5 K0  
#953687



**PLUM**  
R60 G76 B155  
C85 M75 Y0 K0  
#444c9b



**CLOVER**  
R46 G163 B91  
C77 M7 Y80 K0  
#2ea25b



**BANANA**  
R243 G206 B61  
C7 M17 Y83 K0  
#f2ce3d



**MARASCHINO**  
R232 G92 B54  
C2 M71 Y81 K0  
#e85b35

# OUR GRAPHIC LANGUAGE.

Our graphic language should be used as basis to create clean, legible and dynamic communications across multimedia platforms.

The design of our communications should be dominated by images and copy that are succinct and delivers the message in the best way possible. To aid the graphic language there may be situation where the ampersand device can be used to emphasis the 'Adur & Worthing' connection. This device works well as graphic holder and also a stand alone item. Images work in the negative space of the ampersand but caution must be used as the image crops can be tricky to make work successfully.

To the right is a good example of how to combine image and the ampersand correctly.



## OUR TYPOGRAPHY.

Gill Sans MT Pro Light

Gill Sans MT Pro Book

Gill Sans MT Pro Medium

**Gill Sans MT Pro Bold**

Gill Sans MT Pro is our font, it has classic simplicity and excellent legibility.

Gill Sans is a sans-serif typeface designed by Eric Gill. An English sculptor, sign painter, stonecutter, printmaker and type designer from Ditchling, Sussex.

Gill Sans, strongly influenced by the London Transport lettering of his teacher Edward Johnston, was the first successful sans type based on the humanist models of the Renaissance.

## OUR FONT RULES.

13pt minimum – be cautious of 'light' typefaces on images or block colour

### Body copy

You can choose weights and styles to best suit your audience and tone, however **Gill Sans Pro MT Light is recommended for body copy**. Sizing and alignment of type are just as flexible too. Just consider legibility at all times, the message must be seen to be understood.

---

### Headings, medium or Bold

13pt / 15pt are recommended sizes so go with body copy

Make your heading work, craft them typographically and don't be afraid to mix up the different cuts of fonts to make things work. **Gill Sans Pro MT in the medium or bold** cut work well and offer plenty of clarity.

---

### DISPLAY FONT

#### Alternative Typefaces

To move your communications towards a more contemporary feel then low-level usage of alternative typefaces can be considered. This typeface must be used large and in caps, as the cut is thin and light so requires the scale to add impact. See **Platform for our Places brochure** for strong examples of using alternative typeface, Blender.

It is important to retain our brand integrity, please ask comms team for approval before using any alternative typefaces.



# LIVE EXAMPLES.

## VEHICLE DECALS

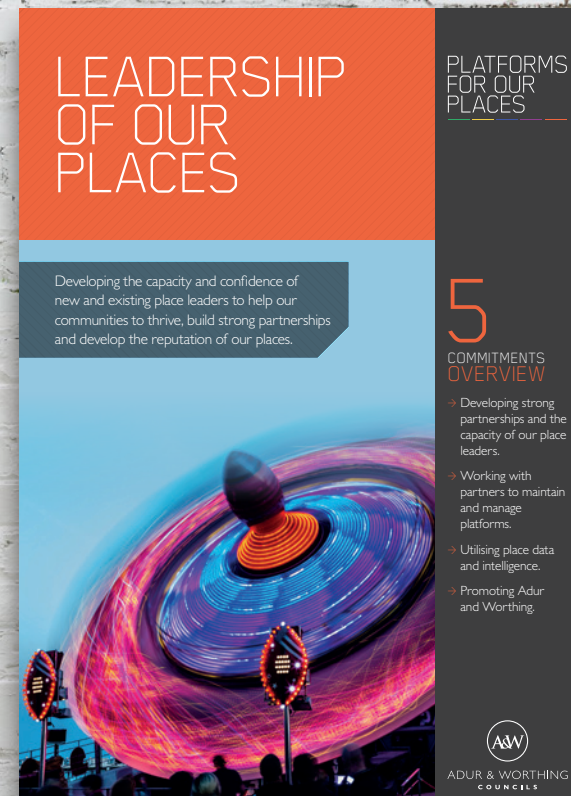


## LETTERHEADS



# LIVE EXAMPLES.

## PLATFORM POSTERS





## Markets



Worthing Farmers Market  
Every Wednesday  
10am - 5pm  
Montague Street

Great Little's Farmers Markets  
Sat 10am - 2pm  
Leaving Road, Brighton

Shoreham Farmers Market  
2nd Saturday of the month  
East Street, Shoreham

Lancing Village Market  
1st & 3rd Saturday of the month  
Lancing, Lancing

Shoreham Antiques Market  
4th Saturday of the month  
East Street, Shoreham

## The best of...



Worthing 10k  
Worthing Seaside  
4th June

Worthing Street Wednesday  
Bread & Honey  
1st & 3rd July

Summer of Cakes  
Worthing Theatres  
From June to August

Worthing Artists  
Open Houses  
2pm to 5pm  
17th to 19th June

Food & Drink Festival  
Savory Gardens  
1st & 2nd September

## Visitor Information

**Getting Here**  
Just 15 minutes from London or 20 minutes from Brighton, taking the train is the easiest way to get to the town. The train takes just 15 minutes to get to the town from London and 20 minutes from Brighton. The train is the easiest way to get to the town. The train takes just 15 minutes to get to the town from London and 20 minutes from Brighton.

**Key Venues**  
Assembly Hall, BN11 9HT  
Church Farm, BN15 0RS  
Concorde Theatre, BN11 9LG  
Highdown Gardens, BN11 4FB  
Montague Place, BN11 3BG  
Pavilion Theatre, BN11 3PX  
Repertoire Arts Centre, BN14 2SS  
Savory Gardens, BN11 0NZ  
St Paul's Workshop, BN11 5EE

For further information or advice visit [www.visit-worthing.gov.uk](http://www.visit-worthing.gov.uk) or email [events@visit-worthing.gov.uk](mailto:events@visit-worthing.gov.uk)

Discover Worthing  
Supported by  
A&A & WORTHING  
COUNCIL

## Why Adur & Worthing?

If you are looking for a wide range of activities in a beautiful location, then Adur & Worthing is the perfect place for you. The town is a beautiful location with a wide range of activities to suit all tastes. The town is a beautiful location with a wide range of activities to suit all tastes.

Step off the beaten track and you'll quickly discover another world of unique experiences, performance and entertainment. The town is a beautiful location with a wide range of activities to suit all tastes. The town is a beautiful location with a wide range of activities to suit all tastes.

## Summer 2017



Worthing 10k  
Worthing Seaside  
4th June

Worthing Street Wednesday  
Bread & Honey  
1st & 3rd July

Summer of Cakes  
Worthing Theatres  
From June to August

Worthing Artists  
Open Houses  
2pm to 5pm  
17th to 19th June

Food & Drink Festival  
Savory Gardens  
1st & 2nd September

## Worthing - Going - Lancing - Shoreham by Sea -



Worthing 10k  
Worthing Seaside  
4th June

Worthing Street Wednesday  
Bread & Honey  
1st & 3rd July

Summer of Cakes  
Worthing Theatres  
From June to August

Worthing Artists  
Open Houses  
2pm to 5pm  
17th to 19th June

Food & Drink Festival  
Savory Gardens  
1st & 2nd September



# SECTION TWO

## Communicating with imagery

- Choosing images
- People
- Composition
- Location
- Final word



WE HAVE MANY DIFFERENT TOPICS  
TO COMMUNICATE. THE MOST  
POWERFUL WAY OF DISPLAYING  
THEM IS WITH IMAGERY.





# CHOOSING IMAGES

Finding the right image is absolutely crucial in telling the right story about our places and our work. It is quite a skill, and often quite time-consuming - but it always pays off in the end. Your Communications Team are on hand to help you find the right image for your work.

To help us all find the right images to tell our stories, the following principles should be adhered to:

## Images should contain people.

Our brands are about people - the Elected Members, our colleagues and the communities that we all serve. We should avoid using photographs of empty places (High Streets, Parks, seafront etc). The communities of Adur and Worthing are bustling and vibrant - our photographs should reflect this.





# CHOOSING IMAGES

## Images should be simple and uncluttered

Just as we should avoid empty landscapes, we should also avoid images where people are squashed in together, looking crowded and uncomfortable.

If we're photographing objects, try to ensure that there is one object clearly in the foreground, with the others slightly out of focus behind. Simple images tell stories well - cluttered images confuse and can put people off.





# CHOOSING IMAGES

## Images should be from our places

We serve the communities of Adur and Worthing - and our residents know their places well. Our images should represent our places and stock images are to be avoided.

Of course, there may be times when a stock image is unavoidable - you might be writing about a using drone for surveying work, for example, and don't happen to have one handy. If you absolutely have to use a stock image of an object, make sure that the background is as plain as possible without anything to indicate that it wasn't taken in Adur and Worthing.

Never use stock images of people.





# CHOOSING IMAGES

## OUR IMAGES, FINAL WORDS

### Be clear on copyright

If we take an image, then the copyright is ours. If someone offers us an image (either for sale or as a gift), then you need to ensure that you have the permission to reproduce it in any Council material.

Never, ever, take images from Google or an image search. Not only is the quality often questionable, but use of an image without copyright can lead to legal challenges.

### Images of children

All images of children and young people (up to the age of 18), must be accompanied by a consent form from a parent or legal guardian.

If you are going into a school or college, the teacher/ tutor will be able to help you.

Crowdshots at events (such as the Wildlife Festival) need to be taken with caution - it's not always practical to ask everyone for a consent form! If it's a portrait of a group of young people, always get legal guardian consent. If the shot is of the crowds, then try to avoid clearly identifying anyone under the age of 18. (You won't see the press doing this, but the rules apply differently to them).

### If in doubt - leave the photograph out.

Your Communications Team can help you with photographic consent forms.





# SECTION THREE

## Communicating with words

- How we tell stories
- Be clear
- Quote
- And another thing





# OUR WORDS

HOW WE TELL  
OUR STORIES  
DIRECTLY  
AFFECTS  
HOW THOSE  
STORIES ARE  
EXPERIENCED.

## **Be purposeful**

Don't send out messages or try to tell stories for the sake of it. Having a purpose to your communications will often make them much more interesting than general pieces of text which seem to appear out of nowhere (and then go back there again).

Try asking yourself five questions to get the best start for your story:

## **WHY?**

### **Why am I telling this story?**

Knowing your 'Why' becomes part of the context for your story - why is an issue important to the councils, to the community and to you?

## **WHAT?**

### **What do I want to achieve with this story?**

This helps you to understand what your goals are. Do you want more people to attend an event, volunteer, start a business, use the website rather than phoning the customer contact centre? Being clear about your goals helps you to measure the success of your story later, and helps the audience understand what they are being asked to do. Don't overcomplicate it!

## **HOW?**

### **How am I going to tell this story?**

This starts to help you think about the methods you'll use to tell your story. Sometimes, this will be a press release. Or, at others, a series of social media posts. Will you need images, video or a presentation to help?

# OUR WORDS

## WHO?

**Who is involved with this story? Who can help tell it and who will be affected by it?**

The councils do nothing in isolation - everything that we do affects our communities in some way. As we work more closely with our communities, we will have a rich group of people to speak with us on important issues. This is known as 'social proof' and is a very powerful way to tell stories.

This will also help you decide on the tone of the story: an engineering story designed to be read by professional engineers will have a different tone to the same story designed to be experienced by every-day readers, for example.

**Don't forget** - these questions apply to everything from press interviews to Committee reports and each stage is important in helping the audience follow what you're doing, understand why it is important/how it affects them and how to get involved at the right moment.

## WHEN?

**When am I going to tell this story?**

Knowing the best time to tell your story will help it stick in the mind of the audience much more firmly. Telling a Christmas story, in the height of summer for example, might not work as well as telling it in December!

Your Communications Team is on hand to help you with these questions, to be a critical friend as well as writers and photographers, advisors and media handlers!

## Be clear

Over-complicated language, packed full of jargon, doesn't help us to communicate key messages clearly. At best, jargon-filled language results in people ignoring your message. At worst, it can cause significant upset and worry.

The Government Communication Service (GCS) has produced an excellent guide to many of the common habits that we all fall into: <https://gcs.civilservice.gov.uk/gcs-launches-cross-government-style-guide/>

Rather than producing a version of this guide specifically for Adur & Worthing Councils, use the GCS version as your starting point for all written communications.

# OUR WORDS

## SOME POINTS SPECIFIC TO ADUR & WORTHING COUNCILS.

### **Inclusion of quotes from Executive Members**

Our Executive Members directly accountable to the communities of Adur and Worthing for the actions of the councils.

We need to recognise this in our storytelling.

If you are telling a story about a council funded initiative, or an issue where the councils are active, you must include a quote from the appropriate Executive Member.

If your story spans both the Adur District and the Worthing Borough, you must make sure that both Executive Members are represented.

The councils are political organisations, and we need to be aware of that.

This applies whether you're working with your Communications Team on a press release, a thought-leadership article or staging an event in (or on) council property.

### **'And' another thing...**

Using 'and' or '&' is important in helping us to tell our stories.

We are Adur **&** Worthing Councils. We work on behalf of the communities of Adur **and** Worthing.

When you are talking about the councils, always use the ampersand symbol (& - found above the 7 key on a standard keyboard).

When you are talking about the places, always use 'and'.

This is in line with our visual identity and also helps to make it clear when we are talking about the councils, and when we are talking about the places.



ADUR & WORTHING  
COUNCILS